

A RUN IN, FOR, **AND WITH THE** EASTSIDE GET FAST,

STRONG AND READY

TO TOE THE LINE

COME RACE DAY.

Whether you're running your first 10K or your 100th, having a well-structured prepared training plan is your best bet to set you up for a successful race day. From mobility and endurance to strength and recovery, this plan provides everything you need to have your best race yet—and maybe even snag yourself a PR along the way.

All you need is eight weeks, a foam roller and a lot of commitment to get fast, strong and ready to toe the line come race day.

Are you ready?

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OVERVIEW

THIS EIGHT-WEEK PROGRAM WILL HELP YOU BECOME A BETTER RUNNER WITH MOBILITY, ENDURANCE STRENGTH, AND RECOVERY TRAINING.



The strength program is designed specifically to meet the demands of a runner who is looking to get a competitive edge. It is not designed to build muscle, but rather enhance your stability and mobility to run stronger. All sessions are circuit-based to help build strength while taxing your cardiovascular system.

TIMES PER WEEK: 2X

OPTIONAL EQUIPMENT: KETTLEBELLS. DUMBBELLS



The Movement & Mobility Routine will prepare your body for running by increasing mobility at the ankles, hips and T-spine. It will also activate your body for the twice weekly strength sessions. Keeping the body in good condition is not only better for performance, but also helps you stay injury-free. These pre-run exercises are developed to work on areas of the body that are pushed to the max while running, specifically the feet, hips and torso.

TIMES PER WEEK: EVERY DAY

REQUIRED EQUIPMENT: FOAM ROLLER



The running program is built for beginner- and intermediatelevel runners. You will be introduced to tempo running, fast hill repeats and long slow runs, as well as understanding the discipline of recovery runs.

TIMES PER WEEK: 5X



The recovery routine is based on Under Armour's belief that today's recovery is tomorrow's training. It is essential to attempt to restore movement quality after a run. The program is designed to hit the areas of the body that need the most attention. These moves will require a foam roller or tennis ball, which can be found at your local gym or health club. These moves should be done after every workout.

TIMES PER WEEK: EVERY DAY

REQUIRED EQUIPMENT: FOAM ROLLER OR TENNIS BALL

UARUN STRONG 17 PROGRAM M

W K	MON	TUES	WED	THUR	FRI	SAT	SUN
1	MOVEMENT & MOBILITY Rest (no run or strength session) RECOVERY ROUTINE	MOVEMENT & MOBILITY TEMPO 10min Easy + 3x (6min @ Tempo / 1min @ Easy) + 5min Easy RECOVERY ROUTINE	MOVEMENT & MOBILITY STRENGTH SESSION 30sec, 2 sets (No run) RECOVERY ROUTINE	MOVEMENT & MOBILITY HILLS 10min Easy + 5x (30sec @ Hill Sprint / 3min Walk downhill) + 5min Easy RECOVERY ROUTINE	MOVEMENT & MOBILITY Rest (no run or strength session) RECOVERY ROUTINE	MOVEMENT & MOBILITY STRENGTH SESSION 30sec, 2 sets EASY RUN 15min (road or treadmill) RECOVERY ROUTINE	MOVEMENT & MOBILITY LONG RUN 30min (road) RECOVERY ROUTINE
2	MOVEMENT & MOBILITY Rest (no run or strength session) RECOVERY ROUTINE	MOVEMENT & MOBILITY INTERVALS (12min Easy + 6x 20sec stride/60sec easy + 5min Easy) RECOVERY ROUTINE	MOVEMENT & MOBILITY STRENGTH SESSION 40sec, 2 sets (No run) RECOVERY ROUTINE	MOVEMENT & MOBILITY TEMPO 10min Easy + 3x (7min @ Tempo / 1min @ Easy) + 5min Easy RECOVERY ROUTINE	MOVEMENT & MOBILITY Rest (no run or strength session) RECOVERY ROUTINE	MOVEMENT & MOBILITY STRENGTH SESSION 40sec, 2 sets EASY RUN 17min (road or treadmill) RECOVERY ROUTINE	MOVEMENT & MOBILITY LONG RUN 35min (road) RECOVERY ROUTINE
3	MOVEMENT & MOBILITY Rest (no run or strength session) RECOVERY ROUTINE	MOVEMENT & MOBILITY HILLS 10min Easy + 6x (30sec @ Hill Sprint / 3min Walk downhill) + 5min Easy RECOVERY ROUTINE	MOVEMENT & MOBILITY STRENGTH SESSION 30sec, 3 sets (No run) RECOVERY ROUTINE	MOVEMENT & MOBILITY INTERVALS (12min Easy + 7x 20sec stride/60sec easy + 5min Easy) RECOVERY ROUTINE	MOVEMENT & MOBILITY Rest (no run or strength session) RECOVERY ROUTINE	MOVEMENT & MOBILITY STRENGTH SESSION 30sec, 3 sets EASY RUN 20min (road or treadmill) RECOVERY ROUTINE	MOVEMENT & MOBILITY LONG RUN 40min (road) RECOVERY ROUTINE
4	MOVEMENT & MOBILITY Rest (no run or strength session) RECOVERY ROUTINE	MOVEMENT & MOBILITY TEMPO 10min Easy + 3x (8min @ Tempo / 1min @ Easy) + 5min Easy RECOVERY ROUTINE	MOVEMENT & MOBILITY STRENGTH SESSION 40sec, 2 sets (No run) RECOVERY ROUTINE	MOVEMENT & MOBILITY EASY RUN 30min (road or trail) RECOVERY ROUTINE	MOVEMENT & MOBILITY Rest (no run or strength session) RECOVERY ROUTINE	MOVEMENT & MOBILITY STRENGTH SESSION 40sec, 2 sets EASY RUN 15min (road or treadmill) RECOVERY ROUTINE	MOVEMENT & MOBILITY LONG RUN 30min (road) RECOVERY ROUTINE
5	MOVEMENT & MOBILITY Rest (no run or strength session) RECOVERY ROUTINE	MOVEMENT & MOBILITY HILLS 10min Easy + 7x (30sec @ Hill Sprint / 3min Walk downhill) + 5min Easy RECOVERY ROUTINE	MOVEMENT & MOBILITY STRENGTH SESSION 50sec, 2 sets (No run) RECOVERY ROUTINE	MOVEMENT & MOBILITY INTERVALS (12min Easy + 8x 20sec stride/60sec easy + 5min Easy) RECOVERY ROUTINE	MOVEMENT & MOBILITY Rest (no run or strength session) RECOVERY ROUTINE	MOVEMENT & MOBILITY STRENGTH SESSION 50sec, 2 sets EASY RUN 22min (road or treadmill) RECOVERY ROUTINE	MOVEMENT & MOBILITY LONG RUN 40min (road) RECOVERY ROUTINE
6	MOVEMENT & MOBILITY Rest (no run or strength session) RECOVERY ROUTINE	MOVEMENT & MOBILITY TEMPO 10min Easy + 2x (12min @ Tempo / 2min @ Easy) + 5min Easy RECOVERY ROUTINE	MOVEMENT & MOBILITY STRENGTH SESSION 40sec, 3 sets (No run) RECOVERY ROUTINE	MOVEMENT & MOBILITY HILLS 10min Easy + 8x (30sec @ Hill Sprint / 3min Walk downhill) + 5min Easy RECOVERY ROUTINE	MOVEMENT & MOBILITY Rest (no run or strength session) RECOVERY ROUTINE	MOVEMENT & MOBILITY STRENGTH SESSION 40sec, 3 sets EASY RUN 25min (road or treadmill) RECOVERY ROUTINE	MOVEMENT & MOBILITY LONG RUN 45min (road) RECOVERY ROUTINE
7	MOVEMENT & MOBILITY Rest (no run or strength session) RECOVERY ROUTINE	MOVEMENT & MOBILITY INTERVALS (15min Easy + 8x20sec stride/60sec easy + 5min Easy) RECOVERY ROUTINE	MOVEMENT & MOBILITY STRENGTH SESSION 50sec, 3 sets (No run) RECOVERY ROUTINE	MOVEMENT & MOBILITY TEMPO 10min Easy + 20min @ Tempo + 5min Easy RECOVERY ROUTINE	Rest (no run or strength session) RECOVERY ROUTINE	MOVEMENT & MOBILITY STRENGTH SESSION 50sec, 3 sets EASY RUN 27min (road or treadmill) RECOVERY ROUTINE	MOVEMENT & MOBILITY LONG RUN 50min (road) RECOVERY ROUTINE
8	MOVEMENT & MOBILITY Rest (no run or strength session) RECOVERY ROUTINE	MOVEMENT & MOBILITY HILLS 10min Easy + 6x (30sec @ Hill Sprint / 3min Walk downhill) + 5min Easy RECOVERY ROUTINE	MOVEMENT & MOBILITY STRENGTH SESSION 30sec, 2 sets (No run) RECOVERY ROUTINE	MOVEMENT & MOBILITY EASY RUN 20min (road) RECOVERY ROUTINE	MOVEMENT & MOBILITY Rest (no run or strength session) RECOVERY ROUTINE	MOVEMENT & MOBILITY Rest (no run or strength session) RECOVERY ROUTINE	MOVEMENT & MOBILITY RACE RECOVERY ROUTINE

TERMINOLOGY



TEMPO RUN

A disciplined, steady-paced run, working at threshold pace (between 10K and marathon race pace). Aim for an RPE (Rate of Perceived Exertion) of 7 out of 10.



HILL REPEATS

Uphill running intervals done at near maximum intensity. The recovery jog between sets is critical. It is key to focus on technique and form.





LONG RUN

Longest run of the week, performed at a steady and comfortable pace.

Aim for an RPE of 6 out of 10.



INTERVAL RUN

A run with periods of increased speed for preset time limits.

Aim for an RPE of 8 out of 10.

MOVEMENT & MOBILITY





GLUTE FOAM ROLL

30 seconds on each side



T-SPINE FOAM ROLL

30 seconds



CALF **FOAM ROLL**

30 seconds each leg



DOWNWARD D O G

TO CLOSED ROTATION STEP 1

10-12 reps alternate sides



DOWNWARD D O G

TO CLOSED ROTATION STEP 2

10-12 reps alternate sides



FOOT ROLL

BOTH FEET WITH TENNIS BALL

30 seconds each foot



CRAB WITH REACH

STEP 1

Alternate sides for 6 reps

Alternate sides for 6 reps



CRAB WITH REACH

STEP 2



APE WITH REACH

5 reps

STRENGTH 15 ESSION / Shrandom

PERFORM EXERCISES 1–7 WITH AS LITTLE REST AS POSSIBLE BETWEEN THEM.
PERFORM 1–3 ROUNDS. REFER TO THE TRAINING CALENDAR FOR RECOMMENDED TIMES
AND SETS. TAKE 30–60 SECONDS AFTER EACH ROUND TO RECOVER AND REHYDRATE.



SIDE PLANK



HIP PRESS



PRISONER SQUAT



PUSH-UP



LUNGE

WALKING

Alternate legs as you walk



HIGH PLANK

During off period, rest your knees on the ground



LATERAL LUNGE

Perform the move on both sides to complete one set

RECOVERY 17 POUTINE FORMALIAM



GLUTE FOAM ROLL

30 seconds on each side



IT BAND ROLL

30 seconds on each side

2 sets



HIP SWEEP

3x each side



D O W N W A R D
D O G

TO CLOSED ROTATION STEP 2

3x each side Refer to page 7 for step 1



T-SPINE ROLL

30 seconds

2 sets



CALF FOAM ROLL

30 seconds each leg

2 sets



ADDUCTOR ROLL

30 seconds on each side



SWAN STRETCH

STEP 1

20 seconds each side



SWAN STRETCH

STEP 2

20 seconds each side

UA STRENGTH TRAINING

IF FOLLOWED, THE UA STRENGTH TRAINING PRINCIPLES WILL LEAD TO SAFE AND EFFECTIVE MOVEMENTS, WHICH WILL ULTIMATELY KEEP YOU RUNNING BETTER, FASTER, STRONGER AND LONGER.



CREATE WHOLE BODY TENSION

You want to create tension in key areas of your body. Squeezing your glutes, quads and torso and locking in your shoulder blades keeps you to stable and aligned to get maximum benefit from every rep.



EVERY REP IS INDIVIDUAL

The first rep and the last rep should look the same. Think about a split second reset between each rep to reset your body's alignment and brace your core. Create tension, get stable and then move.



FAIL WITH

It's OK to stop while ahead. If you perform a rep and it doesn't feel right, maybe try one more. If it doesn't get any better, stop. Beyond that point, you're doing more harm than good. Don't be afraid to save a rep for next time.



QUALITY OVER QUANTITY

Don't be concerned with how many reps or sets you get. Be concerned with how they look and feel.



INCREASE YOUR CHALLENGE

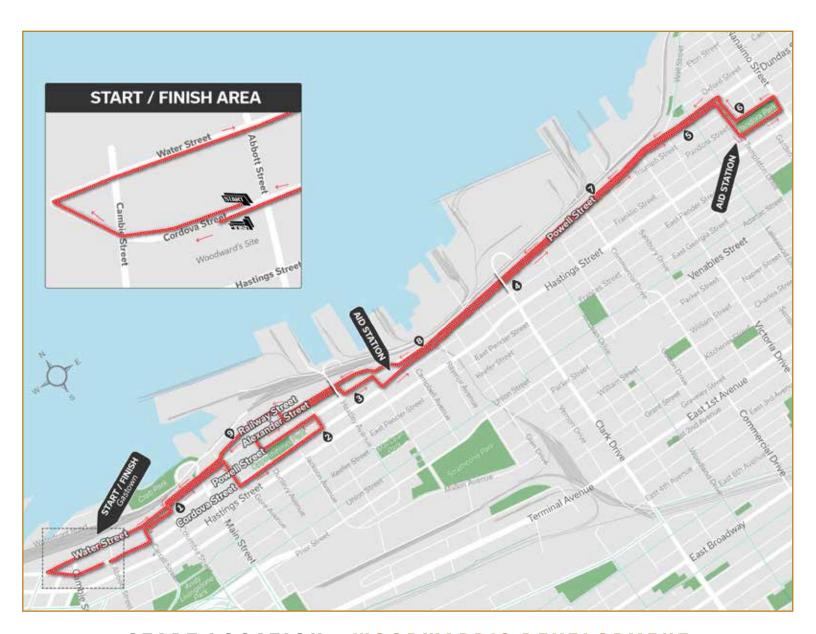
In any of the exercises, load can be added to increase the challenge, but only when the movements have been mastered with your bodyweight first!



CAREFUL PROGRESSION

Progressions should only be attempted when complete mastery of a current level has been obtained (e.g., Mastery of a stationary lunge before progressing to the walking lunge).

EASTSIDE 10K



START LOCATION - WOODWARD'S DEVELOPMENT

Runners will start and finish on Cordova Stbesidethe Woodward's Development. After heading west, runners will turn back onto Water St through Gastown, continuing on Alexander St to Gore Ave. The route circles Oppenheimer Park, then follows Alexander St under Heatley

Ave and onto the Powell St overpass. Runners continue on Powell St up to Dundas St, then climb Templeton Dr up to circle Pandora Park before returning down Dundas St and back onto Powell St. The route continues onto Alexander St. and then drops down to

Railway St. before returning to Gastown on Alexander St. Runners turn up Columbia St onto Powell St, then take Carrall St to Cordova St to finish back at Woodward's.



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EAST 10K

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